

# **GUIDELINES FOR COMPETITIONS (Children, Youth and Adults)**

SharaNu,

We invite delegates attending 2016 VSNA Convention to register for various competitions that are scheduled for day 1 and day 2 of the convention. Please note the designated age group for participation for each category and the type of activity in which you are interested. Some of these sessions may run in parallel and thus you are urged to check the program details for the competition schedule on the convention website. Please be on time for the signed up activity and there is no make-up time for missed activities. Kindly bring it to our attention if there are any conflicts as many of you may be participating in more than one activity.

It is mandatory that all participants including children should register for the convention before sending the entry form. Please fill out the form on the web and submit it before May 1, 2016. Children, youth and adults are encouraged to participate in more than one activity.

All of these competitions carry trophies/plaques. Please read guidelines before filling the form online.

I. Competition for children and youth

II. Competition for adults

## **I. CHILDREN AND YOUTH**

### **A. Coloring**

1. There are 2 categories for the competition based on children age –
  - a. Category 1: Children 6 years and below. Pre drawn coloring pages such as Shiva, Akkamahadevi, Basavanna, Linga Pooja, etc., will be provided for coloring.
  - b. Category 2: Children 7-11 years. Children drawing and coloring must be based on VSNA theme or related to sharaNa movement/work
2. Coloring page and Crayons will be provided.
3. Maximum duration: 30 min
4. Entries will be judged on the basis of creativity
5. Winners will be notified by text message to the cell number provided in the form.

### **B. Classical dance**

1. Two categories: Ages 7-11, 12-17 years
2. Maximum duration: 10 min (5-7 minutes for younger group, 8-12 for the older group)
3. Participants should make their own arrangements for any props they may need for the dance.
4. Any music audio needed for the dance should be sent when they sign up for competition. Label the file identifying your name and chapter.
5. Participants are responsible for collecting their items soon after their performance. Organizers are not responsible for the misplaced or lost items
6. Winners will be notified by text message to the cell number provided in the form

### **C. Vachana recital**

1. Three categories: Ages 3-6, 7-11, 12-17 years
2. Maximum duration: 5 min (including explanation)
3. No karaoke/background music is allowed
4. Extra points shall be awarded for a) naming the author (vachanakara), b) explanation of the meaning of vachana
5. Winners will be notified by text message to the cell number provided in the form

### **D. Essay**

1. Two categories: Ages 7-11, 12-17 years
2. **Topic**
  - a. for ages 7 -11: Recollect a situation (in books or real life) how the five cardinal principles: purity of character, purity of speech, purity of mind, purity of body, purity of thought were implemented. Or, chose any tale from Indian mythology or during Basavanna's era how the values of the above 5 cardinal principles were implemented or practiced. Give a title for the topic. It should be your original work. Give reference, if work is cited.
  - b. for ages 12 -17: The preachers preach without practicing, and the followers profess and believe without practicing. A person's 'walk' and 'talk' should both be pure. Talk should match good behavior, conduct, and character. Our action should match our words. We must balance our talk with deeds. Select an event/an experience that relate to the convention theme's five cardinal principles (immaculate body, mind, thoughts, deeds and words).

3. Use MS Word software. Set page layout with 1” margins on all sides, double-spaced, Arial 12-point. Title/Cover Page (page 1) and Content pages (page 2 plus). On the title page, give title of your article (bold face), your name, email and postal address and cell phone number. Do not repeat this information on any other pages. Content pages should have details of your essay. Your name or phone number should not appear on any of these pages.
4. Essays should not exceed 1000 words (use word count feature in the software).
5. Essays must be submitted via email (subject header: VSNA Convention Essay) by June 10, 2016 to [2016vsnaconvention@gmail.com](mailto:2016vsnaconvention@gmail.com). If you do not receive an acknowledgment within 48 hr, please resend or call the contact number listed on the website.
6. Winners will be notified by text message to the cell number and email address provided in the form. Best essays will receive a prize.

## **E. Jeopardy-style quiz for youth (Quiz on Veerashaiva Philosophy and Vachana literature)**

*A fun way to learn our veerashaiva heritage*

**This is a Jeopardy style (semi-computerized) quiz on Veerashaiva philosophy and vachana literature.** The final contest is among 4 teams with 3 members in each team from the same chapter (total 12 members seated on the stage). The event will be conducted during the prime time entertainment in the ballroom.

**Preliminary round selection:** Contestants will work in groups of 3 as per their entry form. Preliminary round selection will be held on July 2 morning only if we receive entries from more than 4 teams. You must bring a pencil with you. Consult the registration counter for the room. There will a simple test with information selected from all areas in Veerashaiva philosophy and vachana literature. The type of questions will be: 1) TRUE OR FALSE; 2) MULTIPLE CHOICE; 3) PICTOGRAPH; 4) CROSSWORD PUZZLE, etc. Duration will be 15 min. There is no pass or fail.

The objective of the test is to assess candidate’s quick grasp of questions and writing answers in as short time as possible. There will be no negative markings. The top scoring 4 teams (3 candidates in each team) will be selected. Results will be notified via text message to the registered cell phone given in the form and also will be displayed on the board posted in front of the Ballroom before 4 PM on July 2. The winning teams should immediately call or send text message to the quiz coordinator indicating the team’s willingness to participate in the final round quiz. If no response is received, the Committee reserves the right to select the next team on the waiting list.

1. **The Main Session:** The main session will be held on July 2 at 6 pm in the Grand Ballroom. The first 4 teams (4 x 3= 12 candidates) will take their seats on the dais.
2. **Practice/Training session:** It is similar to that of ABC Jeopardy game except that it is not fully computerized. It will last for 10 min. The objective of this session is getting acquainted with the system. Scored marks will not be carried over and will not be counted toward final award.
3. **First single round:** Actual session begins. 100 points for each 'ANSWER' put up by the quizmaster to the contestants. The quiz board will be displayed on the screen via PowerPoint slides. Contestants will choose a subject category (e.g., Basavanna, Akka Mahadevi, Vachana, Linga Pooja, Religious places, etc.) of their choice. In this round, there will be 5 categories with 5 queries in each, i.e., a total of 25 queries with 100 points each. That means a maximum score of 2500 points is at stake. As in Jeopardy, there will be a negative marking of 100 points for each wrong attempt! Duration to answer in the form of 'QUESTION' for each query is 10 seconds.
4. **Second double round:** All four teams will enter the 2<sup>nd</sup> round. This is a double point quiz. As in the first round, there will be 5 categories with 5 queries in each, i.e., a total of 25 queries ('ANSWERS') with 200 points each (thus it is known as 'double quiz'). That means, a maximum score of 5000 points is at stake. There will be a negative marking of 200 points for a wrong attempt! Duration to answer in the form of 'QUESTION' for each query is 10 seconds.
5. **Final bonus round: waging the points:** At the end of second round, the scorekeeper will display the total number of marks earned by each team thru a second projector. A team with a positive score can only enter the final round. In the third or final bonus round, each team will wage or surrender 'certain number of points' to answer a unique question in a specific category. The quiz master will display the category and will give 20 seconds for the teams to think and then surrender or wage points. The teams can wage from '0 to maximum points' earned by them in previous two rounds. E.g., if a team has earned 250 points, they are eligible to wage all 250 points. If the team answers correctly in the final 'BONUS ROUND', then the waged points will be added to the points earned in previous two rounds. If not answered, the waged points will be deducted from the total points earned in two rounds.
6. **Grading:** The first three teams will be graded in a descending order to earn 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> places. All 3 teams will be honored on the stage!

7. The quiz ends

## II. ADULTS ONLY

### A. Rangoli

1. No pre-design tools are necessary
2. It is a free hand drawing
3. We provide white and color rangoli powder, plastic/cardboard (approximate size 2' x 3').
4. Duration 30 min.
5. Winner(s) will receive a prize

### B. Vegetable carving

1. Please bring your own tools and colors. No tools will be provided.
2. Kind of vegetable needed (list 3 choices) should be suggested in the form or send us an email.
3. Duration: 1 hr
4. Winner(s) will receive a prize.

### C. SharaNa Dampathigalu (ಶರಣ ದಂಪತಿಗಳು)

**This is a Jeopardy style (semi computerized) quiz on Veerashaiva philosophy and vachana literature (ವಚನ ಸಾಹಿತ್ಯ) for sharaNa couples.** The final contest is among 4 couples or DampathigaLu (total 8 members seated on the stage). The event will be conducted during the prime time in the ballroom on July 3 at 6 PM.

1. **Preliminary round selection:** Preliminary round selection will be held on July 2 afternoon if more than 4 couples are registered for the competition. All candidates should have registered for the Convention and the 'sharaNa dampathigaLu' contest. You must bring a pencil with you. Consult the registration counter for the test room. The test paper will have questions selected from all areas in Veerashaiva philosophy and vachana literature. The type of questions will be: 1) TRUE OR FALSE; 2) MULTIPLE

CHOICE; 3) PICTOGRAPH; 4) CROSSWORD PUZZLE, 5) FILL IN THE BLANK, etc. Duration will be 15 min. There is no pass or fail.

The objective of the test is to assess couples quick grasp of questions and writing answers in as short time as possible. There will be no negative markings. The top scoring 4 couples will be selected. Results will be notified via text message to the registered cell phone given in the form and also will be displayed on the board posted in front of the Ballroom before 10 AM on July 3. The winning couples should call as soon as possible but no later than 4 PM or send text message to the quiz coordinator indicating the couple's willingness to participate in the final round quiz. If no response is received, the Committee reserves the right to select the next couple on the waiting list.

2. **The Main Session**: The main session will be held on July 3 at 6 pm in the Grand Ballroom. The first 4 couples will take their seats on the dais.
3. **Practice/Training session**: It is similar to that of ABC Jeopardy game except that it is not fully computerized. It will last for 10 min. The objective of this session is getting acquainted with the system. Scored marks will not be carried over and will not be counted toward final award.
4. **First single round**: Actual session begins. 100 points for each 'ANSWER' put up by the quizmaster to the contestants. The quiz board will be displayed on the screen via PowerPoint slides. Contestants will choose a subject category (e.g., Basavanna, Akka Mahadevi, SharaNa, Vachana, Linga Pooja) of their choice. In this round, there will be 5 categories with 5 queries in each, i.e., a total of 25 queries with 100 points each. That means a maximum score of 2500 points is at stake. As in Jeopardy, there will be a negative marking of 100 points for each wrong attempt! Duration to answer in the form of 'QUESTION' for each query is 10 seconds.
5. **Second double round**: All four teams will enter the 2nd round. This is a double point quiz. As in the first round, there will be 5 categories with 5 queries in each, i.e., a total of 25 queries ('ANSWERS') with 200 points each (thus it is known as 'double quiz'). That means, a maximum score of

5000 points is at stake. There will be a negative marking of 200 points for a wrong attempt! Duration to answer in the form of 'QUESTION' for each query is 10 seconds.

6. **Final bonus round: waging the points:** At the end of second round, the scorekeeper will display the total number of marks earned by each team through a second projector. A team with a positive score can only enter the final round. In the third or final bonus round, each team will wage or surrender 'certain number of points' to answer a unique question in a specific category. The quizmaster will display the category and will give 20 seconds for the teams to think and then surrender or wage points. The teams can wage from '0 to maximum points' earned by them in previous two rounds. E.g., if a team has earned 250 points, they are eligible to wage all 250 points. If the team answers correctly in the final query, then the waged points will be added to the points earned in previous two rounds. If not answered, the waged points will be deducted from the total points earned in two rounds.
7. **Grading:** The first three teams will be graded in a descending order to earn 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> places. All 3 teams will be honored on the stage!
8. The quiz ends